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# CS355: Cryptography

Lecture 12: Public-Key Cryptography.RSA. Mental Poker Protocol.

# Public Key Cryptography Overview

- Proposed in Diffie and Hellman (1976) "New Directions in Cryptography"
  - public-key encryption schemes
  - public key distribution systems
    - Diffie-Hellman key agreement protocol
  - digital signature
- Public-key encryption was proposed in 1970 by James Ellis
  - in a classified paper made public in 1997 by the British Governmental Communications Headquarters
- Diffie-Hellman key agreement and concept of digital signature are still due to Diffie & Hellman

# Public Key Encryption

Each party has a PAIR (K, K<sup>-1</sup>) of keys: K is the public key and K<sup>-1</sup> is the private key, such that

 $\mathbf{D}_{K^{-1}}[\mathbf{E}_{K}[\mathsf{M}]] = \mathsf{M}$ 

- Knowing the public-key and the cipher, it is computationally infeasible to compute the private key
- Public-key crypto systems are thus known to be asymmetric crypto systems
- The public-key K may be made publicly available, e.g., in a publicly available directory
- Many can encrypt, only one can decrypt

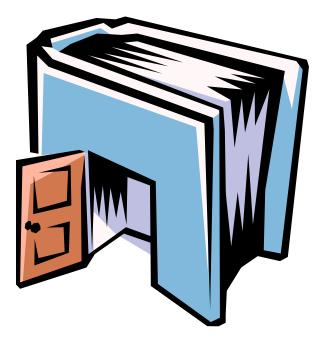
Public-Key Encryption Needs One-way Trapdoor Functions

- Given a public-key crypto system,
  - Alice has public key K
  - E<sub>K</sub> must be a one-way function, knowing y= E<sub>K</sub>[x], it should be difficult to find x
  - However, E<sub>K</sub> must not be one-way from Alice's perspective. The function E<sub>K</sub> must have a trapdoor such that knowledge of the trapdoor enables one to invert it

## Trapdoor One-way Functions

#### **Definition:**

A function f:  $\{0, I\}^* \rightarrow \{0, I\}^*$ is a trapdoor one-way function iff f(x) is a one-way function; however, given some extra information it becomes feasible to compute f<sup>-1</sup>: given y, find x s.t. y = f(x)



# RSA Algorithm

- Invented in 1978 by Ron Rivest, Adi Shamir and Leonard Adleman
  - Published as R L Rivest, A Shamir, L Adleman, "On Digital Signatures and Public Key Cryptosystems", Communications of the ACM, vol 21 no 2, pp120-126, Feb 1978
- Security relies on the difficulty of factoring large composite numbers
- Essentially the same algorithm was discovered in 1973 by Clifford Cocks, who works for the British intelligence

# $Z_{pq}^*$

- Let p and q be two large primes
- Denote their product n=pq.
- Z<sub>n</sub>\*= Z<sub>pq</sub>\* contains all integers in the range [1,pq-1] that are relatively prime to both p and q

The size of 
$$Z_n^*$$
 is  
 $\Phi(pq) = (p-1)(q-1)=n-(p+q)+1$ 

For every 
$$x \in \mathbb{Z}_{pq}^{*}$$
,  $x^{(p-1)(q-1)} \equiv 1 \mod n$ 

## Exponentiation in $Z_{pq}^{*}$

- Motivation: We want to use exponentiation for encryption
- Let e be an integer, I < e < (p-I)(q-I)</p>
- When is the function f(x)=x<sup>e</sup>, a one-to-one correspondence function in Z<sub>DQ</sub>\*?
- If  $x^e$  is one-to-one correspondence, then it is a permutation in  $Z_{pq}^{*}$ .

## Exponentiation in $Z_{pq}^*$

- Claim: If e is relatively prime to (p-1)(q-1) then f(x)=x<sup>e</sup> is a one-to-one correspondence function in Z<sub>pq</sub>\*
- Proof by constructing the inverse function of f. As gcd(e,(p-1)(q-1))=1, then there exists d and k s.t. ed=1+k(p-1)(q-1)
- Let y=x<sup>e</sup>, then y<sup>d</sup>=(x<sup>e</sup>)<sup>d</sup>=x<sup>1+k(p-1)(q-1)</sup>=x (mod pq), i.e., g(y)=y<sup>d</sup> is the inverse of f(x)=x<sup>e</sup>.

#### RSA Public Key Crypto System

#### **Key generation:**

Select 2 large prime numbers of about the same size, p and q

Compute n = pq, and  $\Phi(n) = (q-1)(p-1)$ 

Select a random integer e, 
$$1 < e < \Phi(n)$$
, s.t.  
gcd(e,  $\Phi(n)$ ) = 1

Compute d,  $I \leq d \leq \Phi(n)$  s.t.  $ed \equiv I \mod \Phi(n)$ 

#### Public key: (e, n) Private key: d

#### Note: p and q must remain secret

#### RSA Description (cont.)

#### Encryption

 $\begin{array}{ll} \mbox{Given a message M, 0 < M < n } & M \in Z_n \mbox{--} \{0\} \\ \mbox{use public key (e, n)} \\ \mbox{compute C = M^e mod n } & C \in Z_n \mbox{--} \{0\} \end{array}$ 

#### Decryption

Given a ciphertext C, use private key (d) Compute C<sup>d</sup> mod n = (M<sup>e</sup> mod n)<sup>d</sup> mod n = M<sup>ed</sup> mod n = M

#### RSA Example

- ▶  $p = II, q = 7, n = 77, \Phi(n) = 60$
- > d = I3, e = 37 (ed = 48I; ed mod 60 = I)
- Let M = 15. Then C = M<sup>e</sup> mod n C =  $|5^{37} \pmod{77} = 7|$

• 
$$M \equiv C^d \mod n$$
  
 $M \equiv 71^{13} \pmod{77} = 15$ 

## Why does RSA work?

- Need to show that (M<sup>e</sup>)<sup>d</sup> (mod n) = M, n = pq
- ▶ We have shown that when  $M \in \mathbb{Z}_{pq}^*$ , i.e., gcd(M, n) = 1, then  $M^{ed} \equiv M \pmod{n}$
- What if M∈Z<sub>pq</sub>-{0}-Z<sub>pq</sub>\*, e.g., gcd(M, n) = p. ed = 1 (mod Φ(n)), so ed = kΦ(n) + 1, for some integer k.

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 \begin{array}{l} \mathsf{M}^{\mathsf{ed}} \bmod p = (\mathsf{M} \bmod p)^{\mathsf{ed}} \bmod p = 0 \\ & \mathsf{so} \ \mathsf{M}^{\mathsf{ed}} \equiv \mathsf{M} \bmod p \\ \\ \mathsf{M}^{\mathsf{ed}} \bmod q = (\mathsf{M}^{\mathsf{k}^* \Phi(\mathsf{n})} \bmod q) \ (\mathsf{M} \bmod q) = \mathsf{M} \bmod q \\ & \mathsf{so} \ \mathsf{M}^{\mathsf{ed}} \equiv \mathsf{M} \bmod q \\ \\ \\ \mathsf{As} \ \mathsf{p} \ \mathsf{and} \ \mathsf{q} \ \mathsf{are} \ \mathsf{distinct} \ \mathsf{primes}, \ \mathsf{it} \ \mathsf{follows} \ \mathsf{from} \ \mathsf{the} \ \mathsf{CRT} \ \mathsf{that} \\ & \mathsf{M}^{\mathsf{ed}} \equiv \mathsf{M} \ \mathsf{mod} \ \mathsf{pq} \end{array}
```

#### **RSA** Implementation

#### n, p, q

- The security of RSA depends on how large n is, which is often measured in the number of bits for n. Current recommendation is 1024 bits for n.
- p and q should have the same bit length, so for 1024 bits RSA, p and q should be about 512 bits.
- p-q should not be small

### **RSA** Implementation

- Select p and q prime numbers
- In general, select numbers, then test for primality
- Many implementations use the Rabin-Miller test, (probabilistic test)



### **RSA** Implementation

#### e

- e is usually chosen to be 3 or 2<sup>16</sup> + 1 = 65537
- In order to speed up the encryption
  - the smaller the number of
     l bits, the better

why?



# Square and Multiply Algorithm for Exponentiation

Computing (x)<sup>c</sup> mod n

Example: suppose that c=53=110101

►  $x^{53}=(x^{13})^2 x=(((x^3)^2)^2 x)^2)^2 x =(((x^2 x)^2)^2 x)^2)^2 x \mod n$ 

```
Alg: Square-and-multiply (x, n, c = c_{k-1} c_{k-2} \dots c_1 c_0)

z=1

for i \leftarrow k-1 downto 0 {

z \leftarrow z^2 \mod n

if c_i = 1 then z \leftarrow (z * x) \mod n

}

return z
```

## **RSA** Implementation: Decryption

CRT is used in RSA by creating two equations for decryption: The goal is to compute M, from  $M = C^d \mod n$  $MI = M \mod p = C^d \mod p$  $M2 = M \mod q = C^d \mod q$ Fermat theorem on the exponents  $MI \equiv C^{d \mod (p-1)} \mod p$  $M2 \equiv C^{d \mod (q-1)} \mod q$ then the pair of equations  $M \equiv MI \mod p$ ,  $M \equiv M2 \mod q$ has a unique solution M.  $M \equiv MI(q^{-1} \mod p)q + M2(p^{-1} \mod q)p \pmod{n}$ 



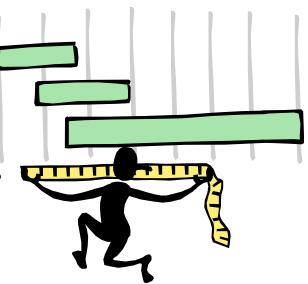
## Efficiency of computation modulo n

#### Suppose that n is a k-bit number, and $0 \le x, y \le n$

- computing (x+y) mod n takes time O(k)
- computing (x-y) mod n takes time O(k)
- computing (xy) mod n takes time O(k<sup>2</sup>)
- computing (x<sup>-1</sup>) mod n takes time O(k<sup>3</sup>)
- computing (x)<sup>c</sup> mod n takes time O((log c) k<sup>2</sup>)

### RSA on Long Messages

- RSA requires that the message M is at most n-I where n is the size of the modulus.
- What about longer messages?
   They are broken into blocks.
   Smaller messages are padded.
   CBC is used to prevent attacks regarding the blocks.



 NOTE: In practice RSA is used to encrypt symmetric keys, so the message is not very long.

# Pohlig-Hellman Exponentiation Cipher

#### ► A <u>symmetric</u> key exponentiation cipher

- encryption key (e,p), where p is a prime
- ▶ decryption key (d,p), where  $ed \equiv I \pmod{(p-I)}$
- to encrypt M, compute M<sup>e</sup> mod p
- to decrypt C, compute C<sup>d</sup> mod p

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#### Mental Poker Protocol

#### The Mental Poker Problem

- Alice and Bob want to play poker, deal 5 cards to each of Alice and Bob so that
  - Alice's hand of 5 cards does not overlap with Bob's hand
  - Neither Alice nor Bob can control which cards they each get
  - Neither Alice nor Bob knows the other party's hand
  - Both hands should be random provided one party follows the protocol
- First solution due to Shamir, Rivest, and Adelman in 1980 (SRA protocol)
  - uses commutative encryption schemes

#### **Commutative Encryption**

#### **Definition:**

An encryption scheme is commutative if  $E_{K1}[E_{K2}[M]] = E_{K2}[E_{K1}[M]]$ 

Given an encryption scheme that is commutative, then  $D_{K1}[D_{K2}[E_{K1}[E_{K2}[M]] = M$ 

# Most symmetric encryption scheme (such as DES and AES) are not commutative

### SRA encryption scheme

- Commutative encryption
- Alice and Bob share n=pq and they both know p and q
- Alice: encryption key e<sub>1</sub> decryption key d<sub>1</sub> e<sub>1</sub>d<sub>1</sub>≡1 (mod (p-1)(q-1))
- Bob: encryption key e<sub>2</sub> decryption key d<sub>2</sub> e<sub>2</sub>d<sub>2</sub>≡1 (mod (p-1)(q-1))

#### The SRA Mental Poker Protocol

Setup: Alice and Bob share  $M_1, M_2, ..., M_{52}$  denote the 52 cards, n=pq, p, and q. Alice has  $e_1, d_1$  and Bob has  $e_2, d2$ 

Protocol:

- Alice encrypts  $M_1, M_2, ..., M_{52}$  using her key, i.e., computes  $C_j = M_j^{e1} \mod n$  for  $1 \le j \le 52$ , randomly permute them and send the ciphertexts to Bob
- Bob picks 5 cards as Alice's hand and sends them to Alice
- Alice decrypts them to get her hand
- Bob picks 5 other cards as his hand, encrypts them using his key, and sends them to Alice
- Alice decrypts the 5 ciphertexts and sends to Bob
- Bob decrypts what Alice sends and gets his hand
- Both Alice and Bob reveal their key pairs to the other party and verify that the other party was not cheating.