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CS355: Cryptography

Lecture 4: Enigma.

Towards cryptographic engines

- ▶ How to move from pencil and paper to more automatic ways of encrypting and decrypting?
- ▶ How to design more secure ciphers
- ▶ Alberti's Disk
- ▶ Jefferson's Wheel
- ▶ Enigma

Alberti disk - 1467

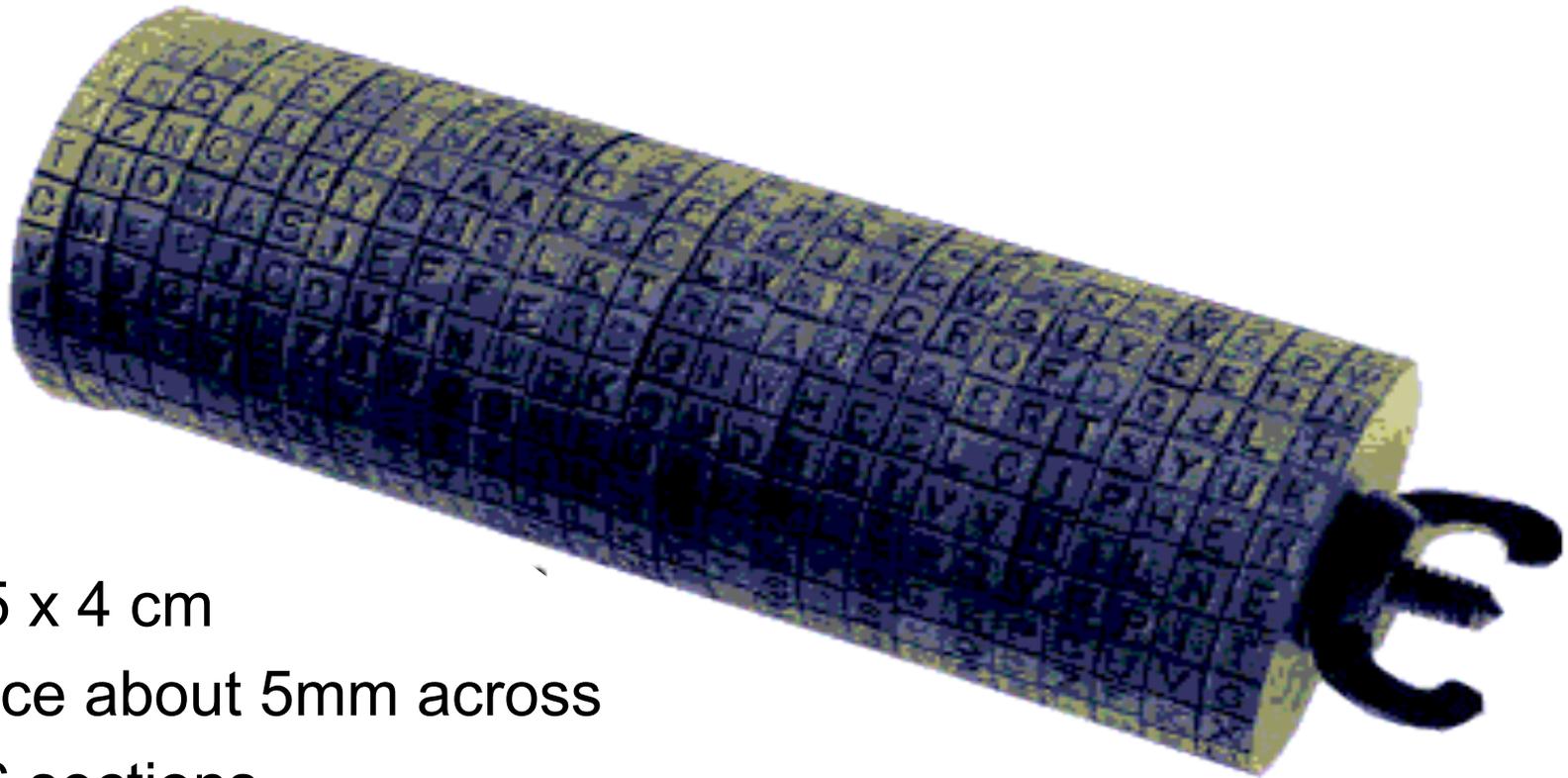
- ▶ Outer is fixed
- ▶ Insider is mobile



Alberti disk

- ▶ The numbers on outer disks are used to code pre-determined passphrases
- ▶ **Encode**: on inner disk there is a mark which could be lined up with a letter on the outer disc as a key
- ▶ **Decode**:
 - ▶ Need to use a disk with a matching alphabet on the inner ring
 - ▶ Need to know the correct letter to match the mark to rotate the inner disk

Jefferson wheel cipher - 1790



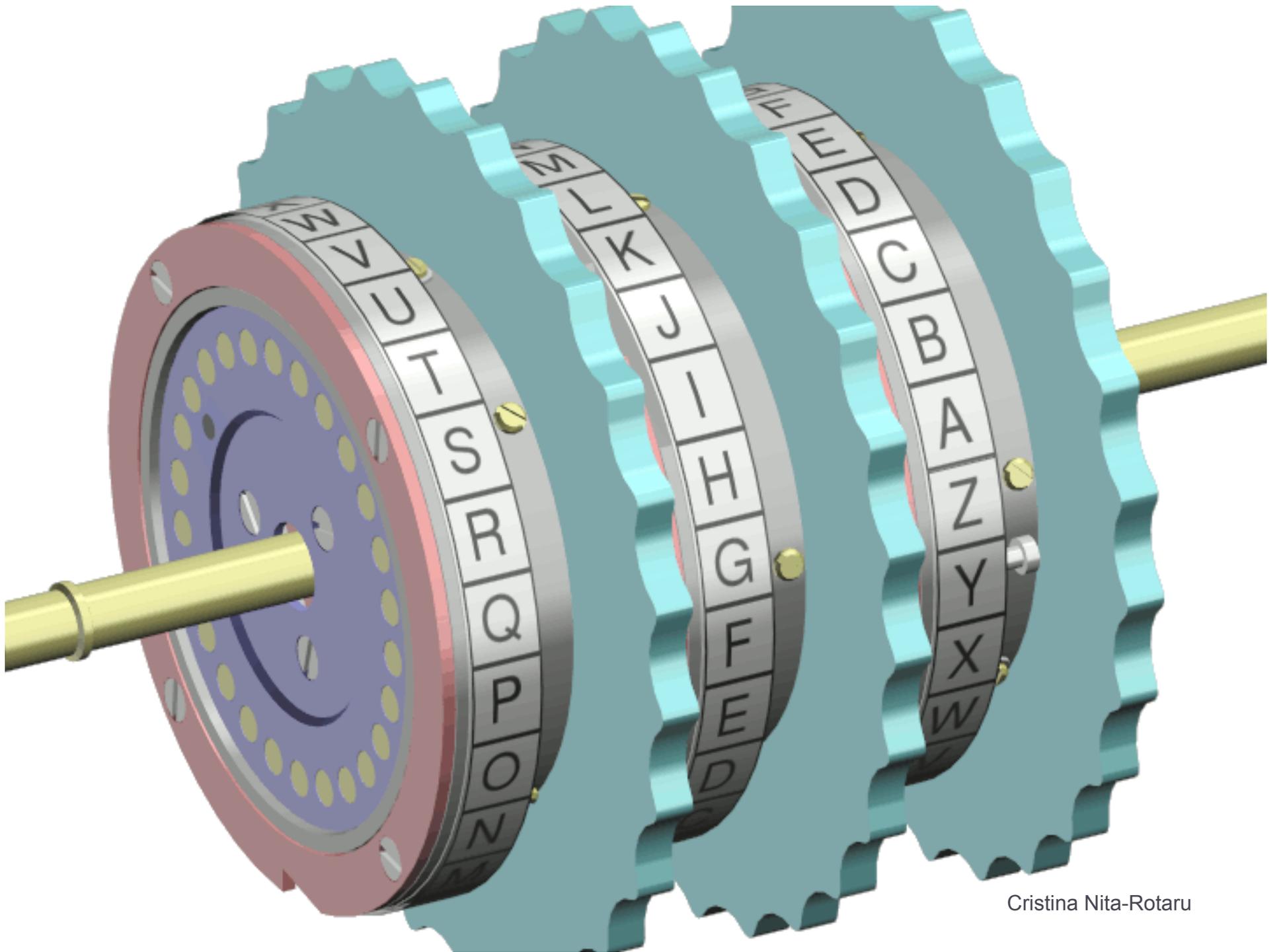
- ▶ 15 x 4 cm
- ▶ slice about 5mm across
- ▶ 26 sections
- ▶ one letter is assigned randomly to each section.

Jefferson cipher

- ▶ **Encode:** a fragment of the message appears along one side of the cylinder, the cylinder is then turned and another line is copied out at random
- ▶ **Decode:**
 - ▶ Use the cylinder to enter the ciphertext, and then turn the cylinder examining each row until the plaintext is seen.
 - ▶ Same cylinder must be used for both encryption and decryption

Rotor machines

- ▶ Vigenere can be broken once somebody finds the key length
- ▶ How to have a longer key?
- ▶ Idea:
 - ▶ Multiple rounds of substitution, encryption consists of mapping a letter many times
 - ▶ Mechanical/electrical wiring to automate the encryption/decryption process
- ▶ A machine consists of multiple cylinders (rotors) that map letters several times



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Rotor machines

- ▶ Each rotor has 26 states (as many as the alphabet)
- ▶ At each state there is a substitution cipher: the wiring between the contacts implements a fixed **substitution** of letters
- ▶ Each cylinder rotates to change states according to a different schedule changing the substitution
- ▶ A m -cylinder rotor machine has 26^m different substitution ciphers
 - ▶ $26^3 = 17576$
 - ▶ $26^4 = 456,976$
 - ▶ $26^5 = 11,881,376$
- ▶ Most famous rotor machine is Enigma

History of the Enigma machine

- ▶ Patented by Scherius in 1918
- ▶ Widely used by the Germans from 1926 to the end of second world war
- ▶ First successfully broken by Polish in the thirties by exploiting the repetition of the message key and knowledge of the machine design (espionage)
- ▶ Then broken by the UK intelligence during the WW II

Enigma machine trivia

- ▶ Patented by Scherius in 1918
- ▶ Came on the market in 1923, weighted 50 kg (about 110 lbs), later cut down to 12kg (about 26 lbs)
- ▶ It cost about \$30,000 in today' s prices
- ▶ 34 x 28 x 15 cm

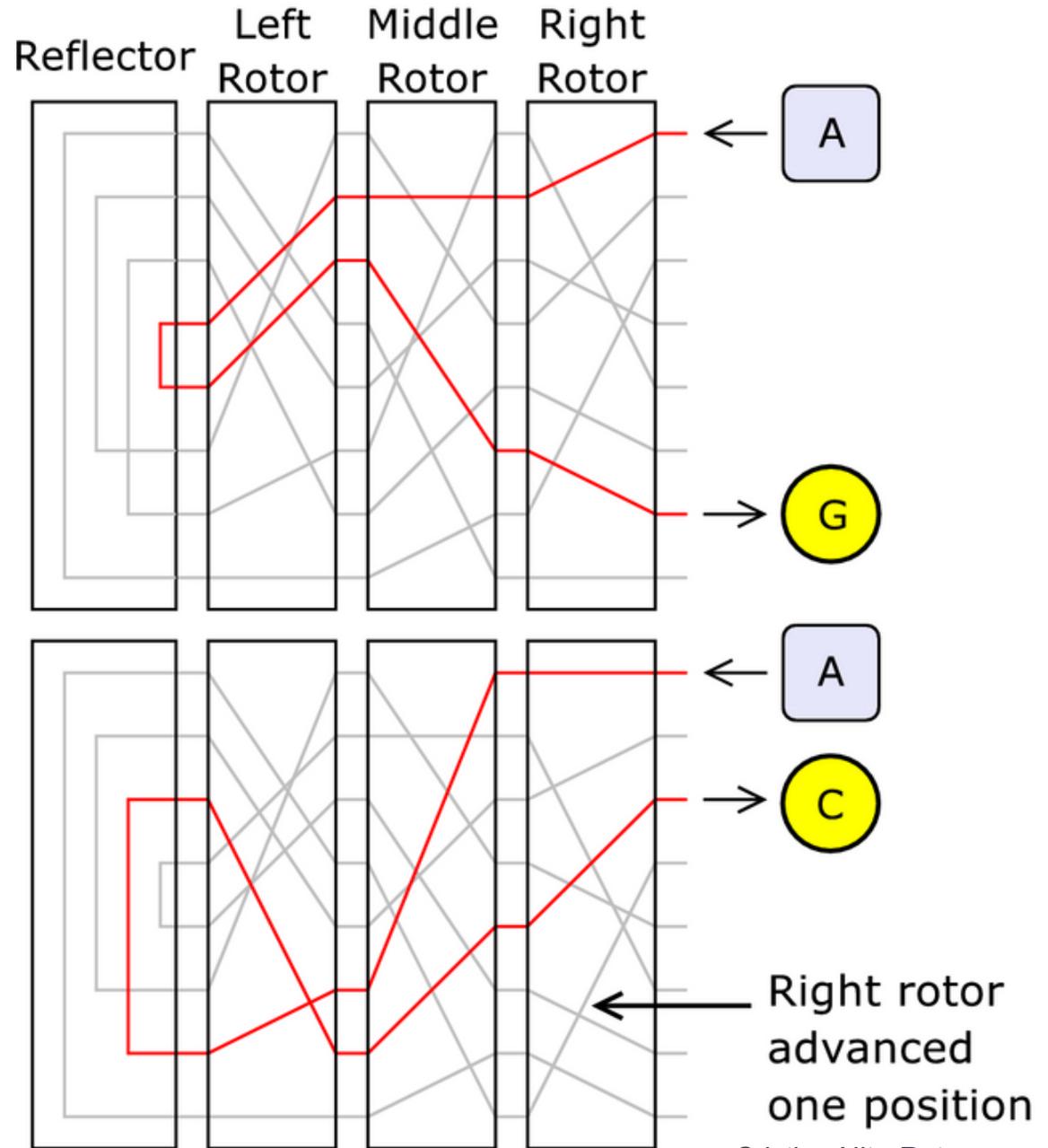
Enigma machine

- ▶ **Plug board:**
 - ▶ 6 pair of letters are swapped
- ▶ **3 scramblers (motors):**
 - ▶ 3 scramblers can be used in any order:
- ▶ **A reflector**



A rotor rotates 1/6th after each map

Second rotor rotates after first had a complete revolution, and so on



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Food for thought ...

- ▶ What's the purpose of the reflector????
- ▶ How would you design an Enigma without the reflector (would it be a better (more difficult to break) machine?)
- ▶ What type of cipher (encryption) does a rotor perform?
- ▶ What can you say about the result of encrypting the same letter consecutively

Enigma machine: Size of key space

- ▶ Use 3 scramblers (motors): **17576 substitutions**
- ▶ 3 scramblers can be used in any order: 6 combinations
- ▶ Plug board: allowed 6 pairs of letters to be swapped before the scramblers process started and after it ended.

100,391,791,500

- ▶ Total number of keys $\approx 10^{16}$
- ▶ Later versions of Enigma use 5 rotors and 10 pairs of letters



Decryption

- ▶ Need the encrypted message, and know which rotors were used, the connections on the plug board and the initial settings of the rotors.
- ▶ Without the knowledge of the state of the machine when the original message was typed in, it is extremely difficult to decode a message.

Encrypting with Enigma

- ▶ **Daily key:** The settings for the rotors and plug boards changed daily according to a **codebook received by all operators**
- ▶ **Message key:** Each message was encrypted with a unique key defined by the position of the 3 rotors
- ▶ An encrypted message consists of the message key repeated twice and encrypted with the daily key, then the message encrypted with the message key

Using Enigma machine

- ▶ A day key has the form
 - ▶ Plugboard setting: A/L–P/R–T/D–B/W–K/F–O/Y
 - ▶ Scrambler arrangement: 2-3-1
 - ▶ Scrambler starting position: Q-C-W
- ▶ Sender and receiver set up the machine the same way for each message
- ▶ Message key: a new scrambler starting position, e.g., PGH

Using Enigma machine

- ▶ **Several communication ``networks''**
 - ▶ Each network had its own codebooks
 - ▶ Different types of enigma machines (rotors, plugboard)
(naval could have up to 8 rotors, rotor was not fixed, could have also been configured)

Food for thought ...

- ▶ What type of cryptography is this? Symmetric or anti-symmetric?
- ▶ Why bother with the rotors when the enormous key space seems to be determined by the plugboard?
- ▶ What happens if the enemy got a codebook????

How to break the Enigma machine?

- ▶ **Recover 3 secrets**
 - ▶ Internal connections for the 3 rotors
 - ▶ Daily keys
 - ▶ Message keys
- ▶ **Exploiting the repetition of message keys**
 - ▶ In each ciphertext, letters in positions 1 & 4 are the same letter encrypted under the day key
 - ▶ With 2 months of day keys and Enigma usage instructions, the Polish mathematician Rejewski succeeded to reconstruct the internal wiring

How to recover the day key?

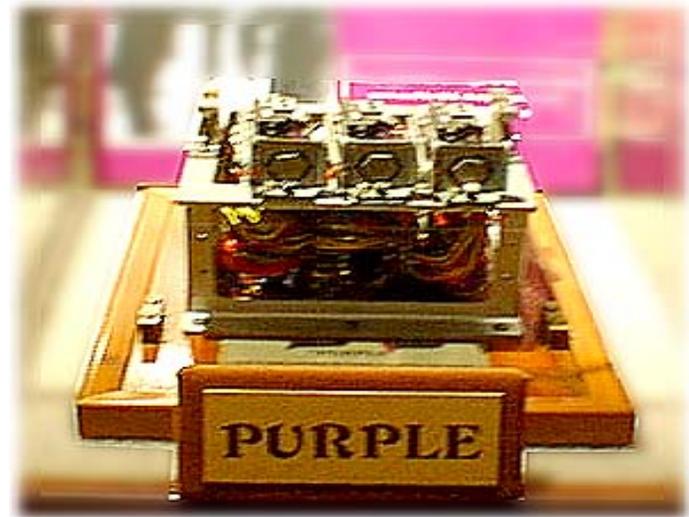
- ▶ Encryption can be mathematically expressed as a product of permutations
- ▶ Catalog of “characteristics”
 - ▶ Main idea: separating the effect of the plugboard setting from the starting position of rotors
 - ▶ Determine the rotor positions first
 - ▶ Attacking plugboard is easy
 - ▶ Plugboard does not affect chain lengths in the permutation
- ▶ Using known plaintext attack
 - ▶ Stereotypical structure of messages
 - ▶ Easy to predict standard reports
 - ▶ Retransmission of messages between multiple networks

Lessons learned from breaking Engima

- ▶ Keeping a machine (i.e., a cipher algorithm) secret does not help
 - ▶ The Kerckhoff's principle
 - ▶ Security through obscurity doesn't work
- ▶ Large number of keys are not sufficient
- ▶ Known plaintext attack was easy to mount
- ▶ Key management was the weakest link
- ▶ People were also the weakest link
- ▶ Never underestimate the opponent
- ▶ Even a strong cipher, when used incorrectly, can be broken

Japanese Purple machine

- ▶ Electromechanical stepping switch machine modeled after Enigma
- ▶ Used telephone stepping switches instead of rotors
- ▶ Pearl Harbor attack preparations encoded in Purple, decoded hours before attack



Alan Turing (1912 - 1954)

- ▶ English mathematician, logician and cryptographer
- ▶ Father of modern computer science
 - ▶ Concept of the algorithm
 - ▶ Computation with the Turing machine
 - ▶ Turing test: artificial intelligence: whether it will ever be possible to say that a machine is conscious and can think
- ▶ Worked at Bletchley Park, the UK's codebreaking centre; devised techniques for breaking german ciphers



Turing award

- ▶ Nobel Prize of computing
- ▶ The most prestigious award in Computer Science
- ▶ Since 1966
- ▶ Some of the winners were cryptographers
 - ▶ 2002 RSA inventors won the Turing award
- ▶ Most recent winner
 - ▶ Judea Pearl: For fundamental contributions to artificial intelligence through the development of a calculus for probabilistic and causal reasoning

Take home lessons

- ▶ Although the Enigma cipher has cryptographic weaknesses, in practice the codebreakers were able to decipher message because of the combination with
 - ▶ mistakes by operators
 - ▶ procedural flaws
 - ▶ occasional captured machine or codebook

