

Cristina Nita-Rotaru



# CS355: Cryptography

Introduction

# Course information

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- ▶ Meetings
  - ▶ MWF 12:30-1:20 LWSN 1106
  - ▶ Make up class: Monday at 6 pm in same room, TU 6 pm in LWSN B 146. We will use the lab for exercises in class.
- ▶ Professor contact info:
  - ▶ Office: 2142J
  - ▶ Email: [crisn@cs](mailto:crisn@cs)
  - ▶ **Office hours: by appointment**
- ▶ TA: Denis Ulybyshev
  - ▶ Email: [dulybysh@purdue.edu](mailto:dulybysh@purdue.edu)
- ▶ Class webpage
  - ▶ [http://homes.cerias.purdue.edu/~crisn/courses/cs355\\_Fall\\_2012/](http://homes.cerias.purdue.edu/~crisn/courses/cs355_Fall_2012/)
- ▶ Use Piazza for questions and postings

# The science of secrets...

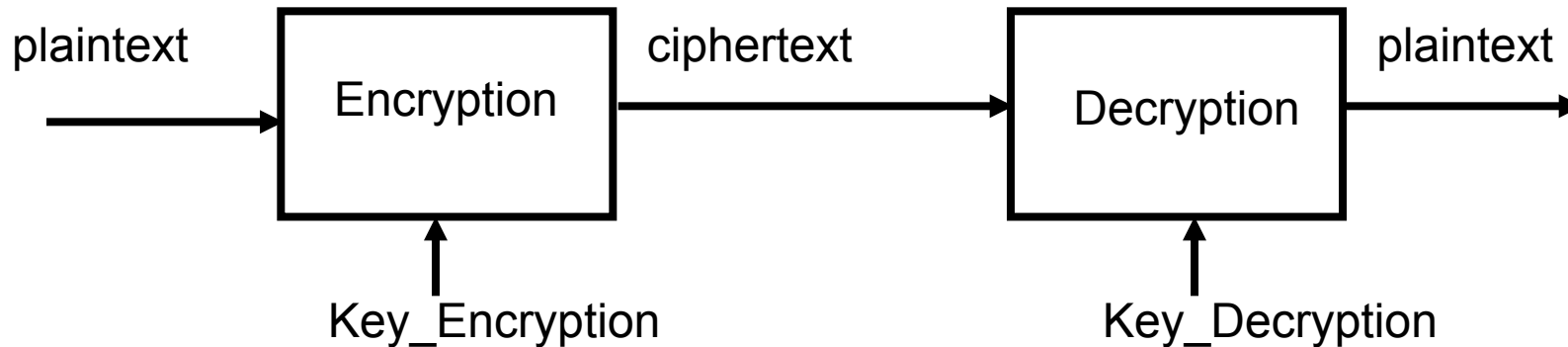
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- ▶ **Cryptography**: the study of mathematical techniques related to aspects of providing information security services (create)
- ▶ **Cryptanalysis**: the study of mathematical techniques for attempting to defeat information security services (break)
- ▶ **Cryptology**: the study of cryptography and cryptanalysis (both)

# Basic terminology in cryptography

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- ▶ cryptography
- ▶ cryptanalysis
- ▶ cryptology
- ▶ plaintexts
- ▶ ciphertexts
- ▶ keys
- ▶ encryption
- ▶ decryption



# Cryptographic protocols

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- ▶ **Protocols that**
  - ▶ Enable parties
  - ▶ Achieve objectives (goals)
  - ▶ Overcome adversaries (attacks)
- ▶ **Need to understand**
  - ▶ Who are the parties: context in which they act
  - ▶ What are the goals of the protocols
  - ▶ What are the capabilities of adversaries

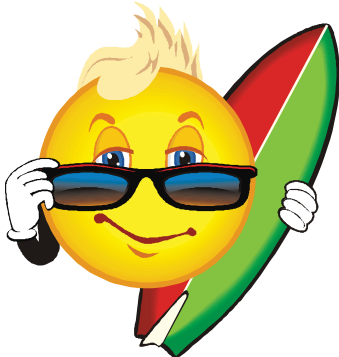
# Cryptographic protocols: Parties

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## ▶ The good guys



Alice



Bob

Introduction of Alice and Bob attributed to the original RSA paper.

## ▶ The bad guys



Carl



Eve

Check out wikipedia for a longer list of malicious crypto players.

# Cryptographic protocols: Objectives / Goals

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- ▶ **Most basic problem:**
  - ▶ Ensure security of communication over an insecure medium
- ▶ **Basic security goals:**
  - ▶ **Confidentiality** (secrecy, confidentiality)
    - ▶ Only the intended recipient can see the communication
  - ▶ **Authenticity** (integrity)
    - ▶ Communication is generated by the alleged sender

# Goals of modern cryptography

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- ▶ Pseudo-random number generation
- ▶ Non-repudiation: digital signatures
- ▶ Anonymity
- ▶ Zero-knowledge proof
- ▶ E-voting
- ▶ Secret sharing



# Cryptographic protocols: Attackers

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- ▶ **Interaction with data and protocol**
  - ▶ Eavesdropping or actively participating in the protocol
- ▶ **Resources:**
  - ▶ Computation, storage
  - ▶ Limited or unlimited
- ▶ **Access to previously encrypted communication**
  - ▶ Only encrypted information (ciphertext)
  - ▶ Pairs of message and encrypted version (plaintext, ciphertext)
- ▶ **Interaction with the cipher algorithm**
  - ▶ Choose or not for what message to have the encrypted version (chose ciphertext)

# Interaction with data and protocol

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- ▶ **Passive**: the attacker only monitors the communication. It threatens confidentiality.
  - ▶ **Example**: listen to the communication between Alice and Bob, and if it's encrypted try to decrypt it.
- ▶ **Active**: the attacker is actively involved in the protocol in deleting, adding or modifying data. It threatens all security services.
  - ▶ **Example**: Alice sends Bob a message: 'meet me today at 5', Carl intercepts the message and modifies it 'meet me tomorrow at 5', and then sends it to Bob.

# Resources

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- ▶ In practice attackers have limited computational power
- ▶ Some theoretical models consider that the attacker has unlimited computational resources

# Attacker knowledge of previous encryptions

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## ▶ Ciphertext-only attack

- ▶ Attacker knows only the ciphertext
- ▶ A cipher that is not resilient to this attack is not secure

## ▶ Known plaintext attack

- ▶ Attacker knows one or several pairs of ciphertext and the corresponding plaintext
- ▶ Goal is to be able to decrypt other ciphertexts for which the plaintext is unknown

# Interactions with cipher algorithm

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## ▶ Chosen-plaintext attack

- ▶ Attacker can choose a number of messages and obtain the ciphertexts for them
- ▶ Adaptive: the choice of plaintext depends on the ciphertext received from previous requests

## ▶ Chosen-ciphertext attack

- ▶ Similar to the chosen-plaintext attack, but the cryptanalyst can choose a number of ciphertexts and obtain the plaintexts
- ▶ Adaptive: the choice of ciphertext may depend on the plaintext received from previous requests

What can we say about the adversary and the knowledge of the algorithm ? Should the algorithm be secret or not?

We will come back to this question.

# Secret-key vs. public-key cryptography

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- ▶ **Secret-key cryptography (a.k.a. symmetric cryptography)**
  - ▶ Encryption and decryption use the same key
  - ▶ Key must be kept secret
  - ▶ Key distribution is very difficult
- ▶ **Public-key cryptography (a.k.a. asymmetric cryptography)**
  - ▶ Encryption key different from decryption key
  - ▶ Cannot derive decryption key from encryption key
  - ▶ Higher cost than symmetric cryptography

Example based on symmetric key cryptographic protocols: GSM



# GSM

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- ▶ Most popular cellular network
- ▶ Commercial operation began in 1991 with Radiolinja in Finland
- ▶ Four variants:
  - ▶ Most GSM networks operate in the 900 MHz or 1800 MHz bands.
  - ▶ United States and Canada use the 850 MHz and 1900 MHz bands because the 900 and 1800 MHz frequency bands were already allocated.
- ▶ Channel access mechanism is TDMA
- ▶ Several data services offered besides voice

# GSM main security focus

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- ▶ **Focus:**

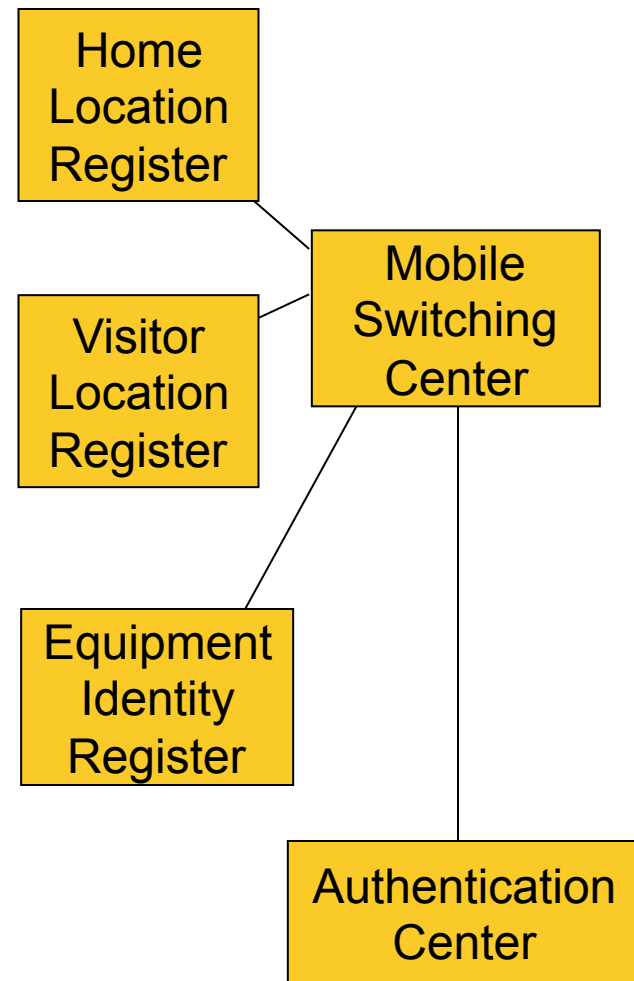
- ▶ Make sure the client is billed for the service
- ▶ **Provide authentication, confidentiality and anonymity of the communication**

- ▶ **Assumptions:**

- ▶ There is a long-term relationship between the client and the network operator (home network) in the form of a contract
- ▶ The long-term relationship is represented by a long-term secret key shared by the client and network and serving as basis for authentication

# Authentication architecture

- ▶ User is **permanently** associated with a home location register (HLR) in his subscribed network;
  - ▶ Contains user profile, billing and location information
- ▶ Visitor location register (VLR)
  - ▶ Maintains information about the roaming users; information is downloaded from the user's HLRs
- ▶ **Authentication Center**
  - ▶ Validates a user by verifying their identity with the Equipment Identity Register



# Subscriber Identity Module (SIM)

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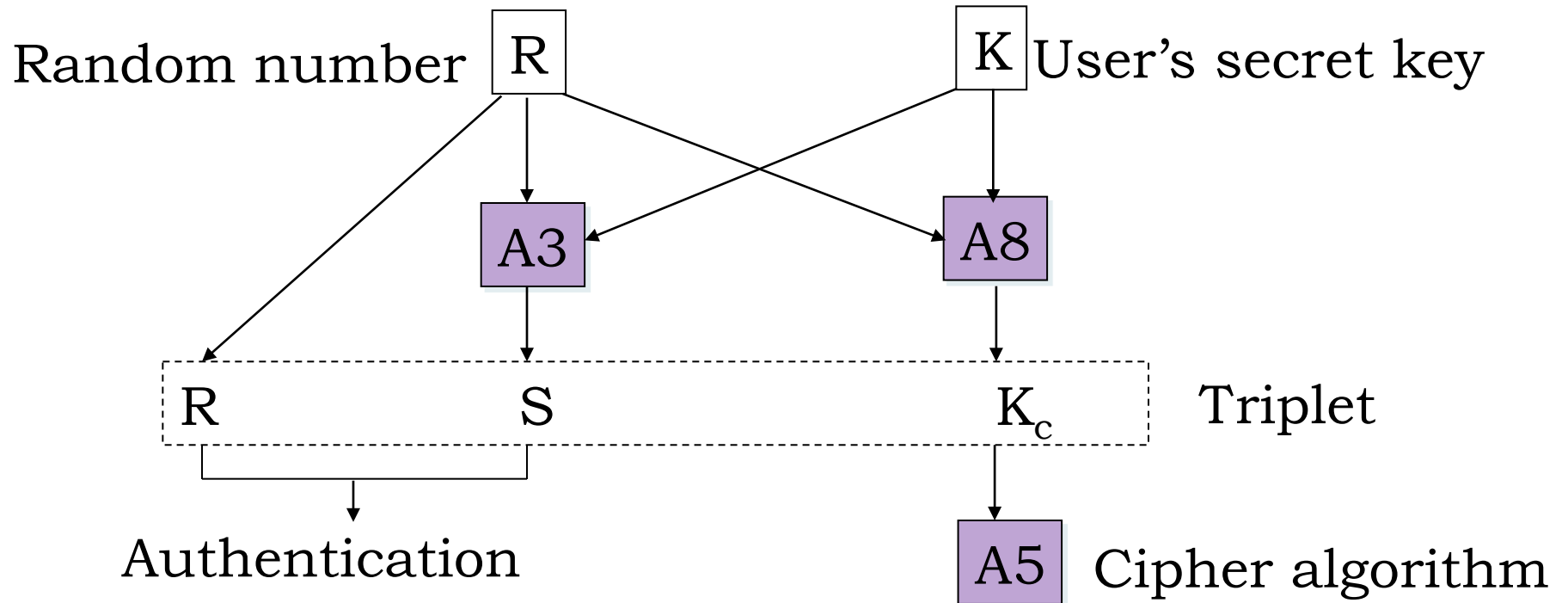
- ▶ Protected by a PIN code
- ▶ Removable from the terminal
- ▶ Contains all data specific to the end user which have to reside in the Mobile Station:
  - ▶ IMSI: International Mobile Subscriber Identity (permanent user's identity)
  - ▶ PIN
  - ▶ TMSI (Temporary Mobile Subscriber Identity)
  - ▶ K: User's secret key, long term
  - ▶  $K_c$ : Ciphering (encryption) key
  - ▶ List of the last call attempts
  - ▶ List of preferred operators
  - ▶ Supplementary service data (abbreviated dialing, last short messages received,...)

# GSM security goals

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- ▶ **Authentication:** Subscriber authentication
  - ▶ challenge-response protocol
  - ▶ long-term secret key between subscriber and HLR
  - ▶ roaming without revealing long-term key to the VLR
- ▶ **Confidentiality:** Confidentiality of communications and signaling over wireless
  - ▶ key shared between the subscriber and VLR established with the help of HLR
- ▶ **Anonymity:** Protection of the subscriber's identity from eavesdroppers
  - ▶ usage of short-term temporary identifiers

# Cryptographic algorithms of GSM



$K_c$ : ciphering key

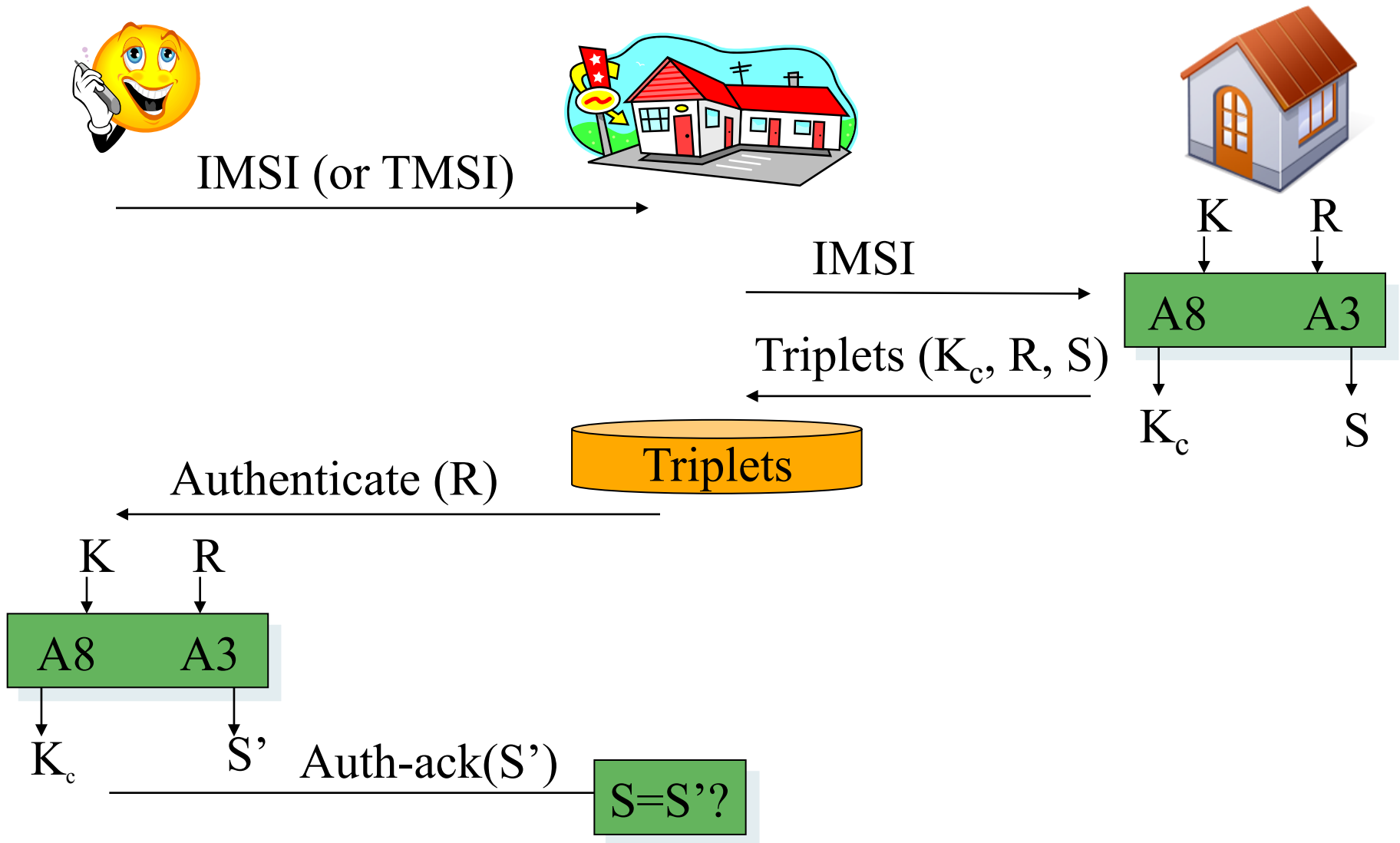
S : signed result

A3: subscriber authentication (operator-dependent algorithm)

A5: ciphering/deciphering (standardized algorithm)

A8: cipher generation (operator-dependent algorithm)

# GSM authentication protocol



# GSM anonymity

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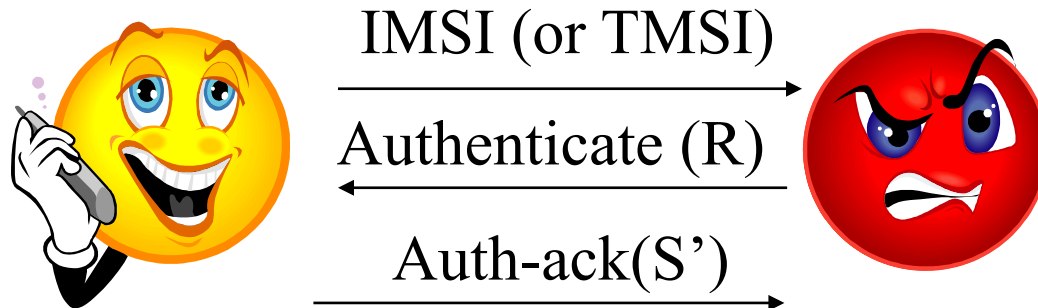
- ▶ **Temporary Mobile Subscriber Identity (TMSI):**  
Client receives a temporary identification TMSI from VLR, encrypted with  $K_c$ 
  - ▶ Stored in both the VLR database and on the mobile subscriber's SIM-card.
  - ▶ Valid for a VLR, in next authentication, the client can use the TMSI for authentication
  - ▶ If data context (the authentication triple) is no longer available, client needs to send the IMSI (start over)
- ▶ If the client moves into another visiting network, client contacts new VLR to obtain new TMSI



# Impersonating the visiting network

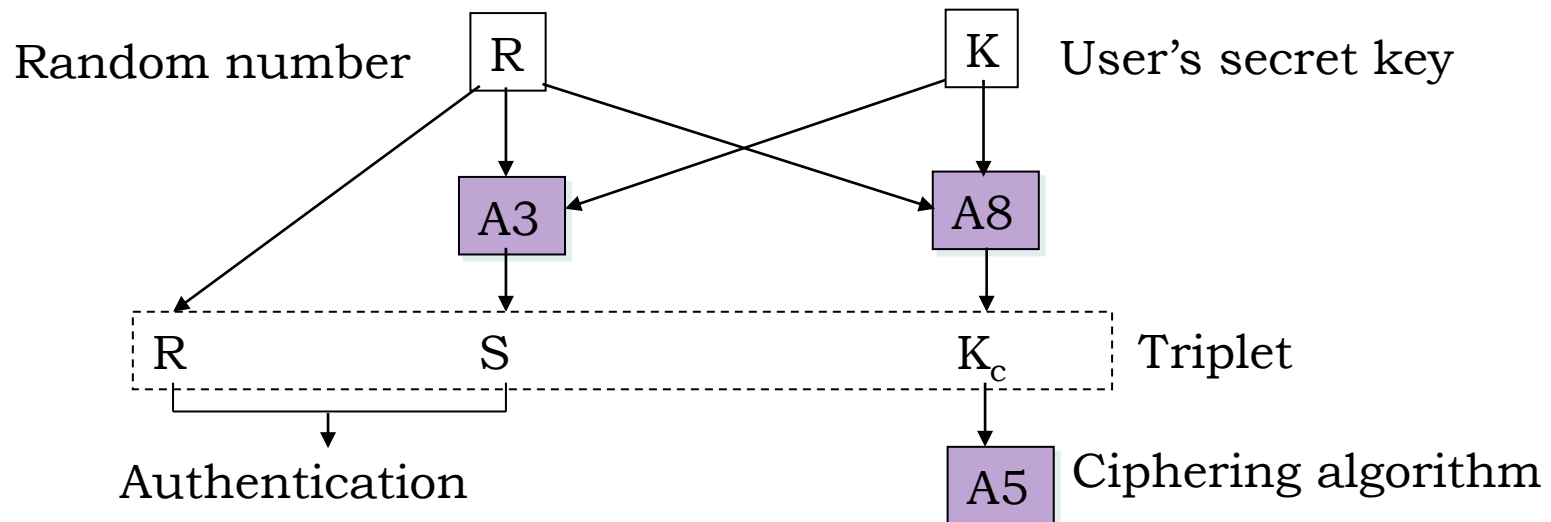
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- The visiting network is never authenticated, some entity can impersonate the visiting network
  - faked base stations attacks
  - technology exits, IMSI catcher



# What if crypto algorithms are broken?

- ▶ If A5 broken – anybody can decipher communication
- ▶ If A3 broken – compute K based on S and R (which are sent on wireless by VLR and client)
- ▶ If A8 broken – compute K based on R and  $K_c$



# Attacks against A5/1

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- ▶ **Attacks against A5/1**
  - ▶ Passive attacks: a number of attacks on A5/1 using known plaintext attacks.
  - ▶ Active attacks:
    - ▶ 2003 attacks using ciphertext-only
    - ▶ 2006 real-time decryption attacks demonstrated
    - ▶ 2009 Karsten Nohl announced that he had cracked the A5/1 cipher.
- ▶ **Attacks against A3/A8**
  - ▶ Several of them

# Food for thought ...

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- ▶ Does secrecy of the algorithm provide “better” security?
- ▶ How do we know that a cryptographic algorithm is secure?

# Kerchhoff's principle

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The security of a protocol should rely only on the secrecy of the keys, protocol designs should be made public (1883)

- ▶ **security by obscurity does not work** (there are many examples, WEP, GSM, voting machines)

Dr Auguste Kerckhoff (19 January 1835 – 9 August 1903) was a Dutch linguist and cryptographer who was professor of languages at the School of Higher Commercial Studies in Paris in the late 19th century.

# How do you know a cipher is secure?

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- ▶ Show that under the considered attack model, security goals are NOT achieved (break it)
- ▶ Show that under the considered attack model, security goals are achieved (evaluate/prove)

# Breaking ciphers...

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- ▶ **Different methods depending on:**
  - ▶ Type of information available to the attacker
  - ▶ Interaction with the cipher machine
  - ▶ Computational power available to the attacker
- ▶ **Attacks**
  - ▶ Known plaintext
  - ▶ Known ciphertext
  - ▶ Chosen plaintext
  - ▶ Chosen ciphertext

# Models for evaluating security

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- ▶ **Unconditional (information-theoretic) security**
  - ▶ Adversary has unlimited computational resources
  - ▶ Plaintext and ciphertext modeled by their distribution, analysis is made by using probability theory
- ▶ **Provable security:**
  - ▶ Prove security properties based on assumptions that it is difficult to solve a well-known and supposedly difficult problem (example: computation of discrete logarithms, factoring)
- ▶ **Computational security (practical security)**
  - ▶ Measures the amount of computational effort required to defeat a system using the best-known attacks



# Take home lessons

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- ▶ Cryptographic protocols: parties, goals and attackers
- ▶ Symmetric cryptograph vs public-key cryptography
- ▶ Security should rely only on the secrecy of the key and not of the algorithm
- ▶ Security of ciphers: we break them or prove they achieve their goals under specific attacker models

